

**PLAYING
BRIDGE**

**IN
BRIDGEBASE
ONLINE**



CONTRACT BRIDGE

Card game=, 52 cards, tricks, bids

Similar to Euchre, 500, Wizard

Trump, but no wild cards or bowers

Penalties for not making contracted bid

Scoring:

Total points - points for tricks, bonuses

MatchPoints - %ile compared to others on same hands

IMPs - International Match Points

- Total Points groupings

BIDDING – FINDING THE BEST CONTRACT

Partnership game – communicate via bids

Bids assume a “book” of 6 tricks

- 1 bid = 6+1
- 7 bid = 6+7, i.e. all tricks

Contract: Bonuses for bidding & making

- Games (3NT, 4 of !h/!s, 5 of !c/!d)
- Slams – 6 or 7



ABOUT BIDDING

OBJECTIVES

Reach, if possible, game or slam by identifying:

- Strength/tricks
- Distribution
- Controls (aces, kings, voids, singletons)

Obstruct Opponents from finding their best contract

HAND VALUATION

High Card Points for Aces, court cards

Points for voids, singletons, doubleton OR long suits

Other techniques

BIDDING SYSTEMS/CONVENTIONS



2/1

Most common
system in North
America



SAYC

Standard
American Yellow
Card – 2nd most
common



OTHER

Precision,
Acol(UK),
SEF(France),
...

PLAYING

DUMMY

Dummy - the hand of the bid winner's partner
Bid winner is "Declarer"
Declarer's partner the "Dummy"
Declarer decides all plays from Dummy

DEFENDERS

Card signals to show/ask Partner what to play
Rank of card & sequence
e.g High then low OR low then high
Odd/Even discards
More...



BRIDGE BASE ONLINE (BBO)

BBO

NO ID

Free play vs robots,
several formats

WITH ID

Make friends, partners
Keep history

ROBOTS

Many robot tourneys,
etc. - good for learning

They play 2/1:

https://www.bridgebase.com/doc/gib_system_notes.php

\$

Paid tourneys for ACBL
& BBO glory

ACBL

American Contract
Bridge League points
available



DEMO

